## JP BARON DATEC SYSTEM TABLE FOR COMPAK SPORTING

## http://www.baronsa.fr

The table is to be used as a guide to resolving issues experienced by the Referee when operating the DATEC Line System equipment for FITASC Compack Sporting.

Equipment	Problem	Referee or Assistants Action
Main Control Unit	The Main Control Unit screen is blank	Put down back button of datec controller "wake up".
Hand Release Unit	The Hand Release screen is blank	Press once the <b>M/A</b> switch the unit will "wake up".
Hand Release Unit	The release unit does not display the correct Compak channel (Range)	Press the +(9) or -(0) to increase the number or decrease the number to indicate the correct range
Main Release Unit	The microphones are too sensitive or not sensitive enough to release the target(s)	Press the volume +/- to increase or decrease the sensitivity. (You see % on screen, down right) 100 = maximum sensitivity.
Security Button Or Main Control Unit	The next in line competitor is not there (No Show)  Only on post 1 when you want.	Press 2 times the big red button (security button). The system will move to the next competitor on the time sheet. Note: this must only be done when the system is ready for position one as displayed on the VDU by a flashing symbol at position one (1) score line.
Main Control Unit	The referee accidentally pressed Zero when the target was killed	On the main control unit press (1) No Bird, (2) Advance.
Main Control Unit	The referee accidentally press NO Bird	On the Main Controller press: (1) Advance
Main Control Unit	The referee accidentally pressed Zero twice (2) when it should have been once	On the Main Controller press: (1) No Bird, (2) Advance (3) Zero.
Main Control Unit	To close the sequence When the last shooter moves from position 1 to position 2 The lamp 1 must be open.	On the Main Controller press menu 4 times this will scroll on the display to "end sequence" or words to that effect then press "Validate" this will move the system on to position 2.  Note: this must be done only on post 1
Main Control Unit	To restart after a break  The controller must be on stand by mode, on the 2 lines of screen, you see the name of Compack	Press "Validate" 2 times To continue the list.

Referee Hand Controller	The microphone lights are not working	On the referee hand controller select the Pause/On switch to ON.
Referee Hand Controller	The target is considered a 'No Target' with NO shot fired	Do NOT press the "NO Target" on the hand controller. The system will automatically reset.
Referee Hand Controller	To put on Pause (break mode)	A <b>long</b> press on <b>2<sup>nd</sup> Zero</b> > 2 seconds.
Referee Hand Controller	To release Pause (break mode)	A short press on 2 <sup>nd</sup> Zero
Lamps	The lamp blinking	Micro is open more than 10 seconds
Referee Hand Controller	The referee must put a ZERO	Press BLUE for first target Press YELLOW for the second target

## Notes:

- 1. The Zero button on the Referees small hand controller should be given a positive push then release when scoring zero. You must put a 2<sup>nd</sup> zero only when you listen the first zero.
- 2. Do NOT press the no bird button if a shot has not been fired the system will automatically No Bird and reset back to that position.
- 3. When showing targets switch the Pause switch to Off to disable the microphone(s)
- 4. Remember: The first line of TV, Blinking, is the shooter on wait position.

